

Computational Learning Theory

There is no Free Lunch

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Outline

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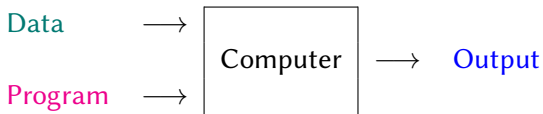
What is Machine Learning?

- **Machine learning** is the subfield of computer science that gives “computers the ability to learn without being explicitly programmed”.
 - term coined by **Arthur Samuel** in **1959** while at IBM

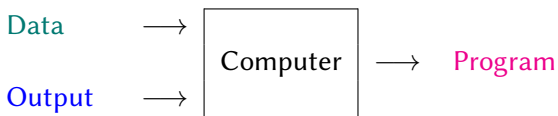
- The study of **algorithms** that can **learn from data**.

Another View of Machine Learning

- Learning from historical data to make decisions about unseen data.
- Traditional Programming



- Machine Learning



When is Machine Learning a Good Idea?

- Situations where ...
 - humans **can not describe how** they do a task
 - character recognition
 - the desired **function changes** frequently
 - recommend stock transactions
 - each **user needs a customized** function f
 - email spam / ham
 - email importance (perhaps delete without presenting?)
 - recommendations on Amazon

Can you write a program that recognizes these digits?



What Machine Learning Does

- Class A



- Class B



- Want to be able to **generalize** the classification **to unseen data**.

<http://ciml.info/>

(Credit: Hal Daumé III)

Classify These



(Credit: Hal Daumé III)

Let's See ...



- Bird vs non-bird
- Flies vs not-flies
- We need **bias** in order to be able to generalize to unseen data.

No Free-Lunch Theorems

Theorem 1

Let \mathcal{F} be the set of all possible Boolean functions on n variables. Let $\text{Acc}_G(\mathcal{L})$ be the (generalization) accuracy of \mathcal{L} on non-training examples. Then, for any consistent learner \mathcal{L} , it holds

$$\frac{1}{|\mathcal{F}|} \cdot \sum_{\mathcal{F}} \text{Acc}_G(\mathcal{L}) = 1/2.$$

Proof Sketch.

Let S be the set of training examples.

Let $f \in \mathcal{F}$ such that $\text{Acc}_G(f) = \frac{1}{2} + \delta$.

Then, $\exists f' \in \mathcal{F}$ such that $\text{Acc}_G(f') = \frac{1}{2} - \delta$.

To see why, note that we can have an $f' \in \mathcal{F}$ that satisfies:

$$\begin{cases} (\forall x \in S)(f'(x) = f(x)) \\ (\forall x \notin S)(f'(x) = \neg f(x)) \end{cases} \quad \square$$

No Free-Lunch Theorems

Theorem 2

Let \mathcal{F} be the set of all possible Boolean functions on n variables. Let $\text{Acc}_G(\mathcal{L})$ be the (generalization) accuracy of \mathcal{L} on non-training examples. Then, for any consistent learner \mathcal{L} , it holds

$$\frac{1}{|\mathcal{F}|} \cdot \sum_{\mathcal{F}} \text{Acc}_G(\mathcal{L}) = 1/2.$$

Corollary 3

For any two learners $\mathcal{L}_1, \mathcal{L}_2$, if there exists a learning problem P such that $\text{Acc}_G(\mathcal{L}_1) > \text{Acc}_G(\mathcal{L}_2)$, then there exists another learning problem P' such that $\text{Acc}_G(\mathcal{L}_1) < \text{Acc}_G(\mathcal{L}_2)$.

- You can read more in [1].

References I

- [1] David H. Wolpert. The Lack of A Priori Distinctions Between Learning Algorithms. *Neural Computation*, 8(7):1341–1390, 1996.